## **University of Technology**

## **Computer Engineering Department**

## Academic Year 2023 - 2024



**Computer Architecture II** 



2 Units

2

2 Hours/Week

Contents of Syllabus	Hours
<ul> <li>Vector Processing:         Principles of vector processing, vector operation, Matrix multiplication, Memory interleaving, Supercomputers.     </li> </ul>	4
<ul> <li>Memory Organization:         Concept of RAM/ROM, basic cell of RAM, Associative memory, Cache memory organization, Virtual memory organization.</li> </ul>	10
• I/O Organization: Introduction to Peripherals & their interfacing. Strobe based and handshake-based communication, DMA based data transfer, I/O processor.	8
<ul> <li>Parallel Processing:         Characteristics of Multiple Processors, Interconnection structure and arbitration, Interprocess communication and synchronization.     </li> </ul>	6

## References

• Multi-core Computers:

**CE237** 

1. Morrise Mano, "computer System architecture", 3<sup>rd</sup> Edition, Prentice Hall.

Hardware and software performance, Multi-core organization.

- 2. Mostara Abd-El-Barr, Hesham El-Rewini, "Fundamentals of Computer Organization and Architecture", John Wiley, 2005.
- 3. David A. Patterson, John L. Hennessy, "Computer Organization and Design", Arm Edition, Elsevier, 2010.

اسم التدريسي: د.حسن اوحيد جياد